

7 Ages errata – 15/11/04

Eriksson is an age 3 Vikings/Danes named leader

Start Empire - When setting up an empire, there is no limit to the number of your initial units that may set up in each starting area.

Trade & Progress - If both players are tied during a trade, the empire that picked the T & P action advances one space only. If both empires picked T & P, the empire lower in progress advances one space only. If they are equal in progress, neither advances.

Civilise – Artefact cards may be played on any empire (not just those within range) by any empire or non-empire (delete the 4th para of *Playing artefact cards*).

Harvest Glory - To receive glory for a particular category, you must have at least one of that category (e.g. you could only gain glory for most money if you have at least 1 money saved).

Harvest Glory - When counting artefacts, only green artefacts are counted.

Harvest Glory – The crossed rifles symbol is for most land units NOT infantry.

Definition

Invasion – entering a land area directly from an adjacent sea or ocean area (e.g. moving into Germany directly from the North sea is invading, moving via the Low countries is not).